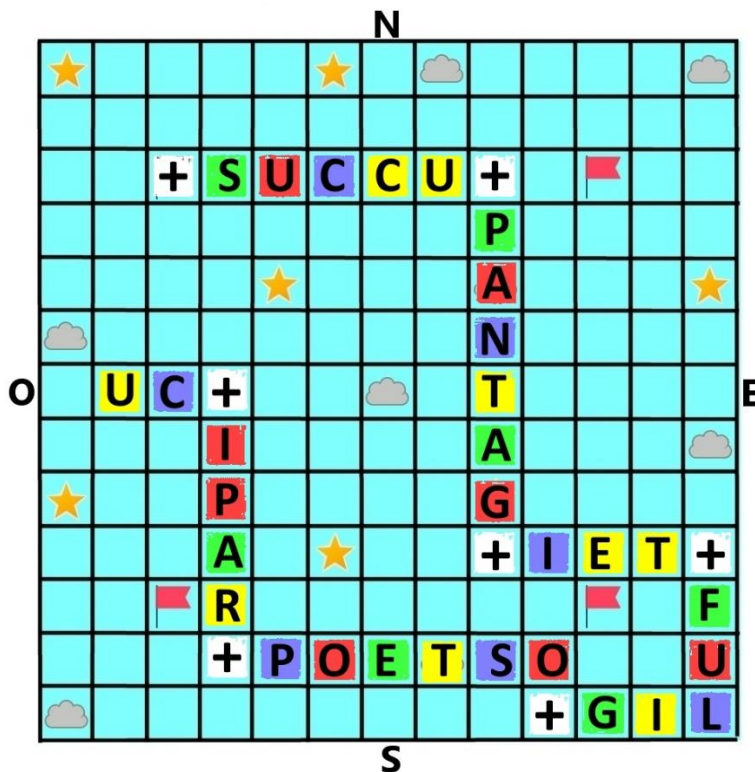



alphageometric game

You have to build words and complete a polygon. Each player chains together their letters, scoring points if they are the first to find a unique word that makes sense even before completing it (skill), or if they find shapes on their cards that match the polygon being built or bonuses on the path (luck). The player loses points if they bluff and it goes badly, if the word is not unique, or if they find penalties on the path. Lexical knowledge is rewarded, but so are cunning and strategy, i.e., obtaining the necessary letters in time.



For each player



7 recyclable vowels and
consonants from the bag
and the symbol 



3 polygon cards with shapes and syllables



colored bonus tokens

for the score



tokens or web app (optional)



2-6



14+



60'



skill 60% luck 40%

Printable 2D prototype

web app

www.geromannella.com/alphagon/

video reel

www.geromannella.com/alphagon/eng/

rules

www.geromannella.com/alphagon/rules ENG.pdf



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